

County Hall Beverley East Riding of Yorkshire HU17 9BA Telephone (01482) 393939 www.eastriding.gov.uk Adam Holmes Head of Infrastructure and Facilities

Your Ref: C2511

Enquiries to: Richard Syed-Hessel

E-Mail:Richard.syed-hessel@eastriding.gov.uk

Telephone: 01482 393939 **Date:** 27th October 2021

Dear Resident,

I am writing to inform you that the planned Construction works at Boothferry Bridge will commence on the 3rd November 2021 for approximately 6 months. Breheney Civils have been awarded the contract to deliver the scheme on behalf of the East Riding of Yorkshire Council.

A reduced speed limit of 30 mph with one way traffic light system and a vehicle width restriction of 3.5metres will be in place for the duration of the scheme. Access will be maintained for pedestrians and cyclists at all times. Some works activities will require a road closure, we will endeavour to keep the closures to a minimum and where possible on weekends and overnight to prevent disruption in the area signed diversion routes will be in place for closures and also for wide vehicles unable to access the bridge during the width restriction (see over).

The first scheduled road closure will take place on the 8^{th} of November 2021 from 18:00 - 06:00 we will notify you of any future closures when we receive confirmation of these dates from the main contractor.

Unfortunately, and inevitably the road closures will result in disruption and longer journeys for some motorists, however it is essential so that the work can be carried out safely and efficiently. We will work with our contractor throughout the duration of the construction period to minimise the duration of the road closures and mitigate the effects as far as practicable.

We would like to take this opportunity to thank you in advance for your patience and understanding with these essential works.

If you require any further information, please do not hesitate to contact me.

Yours sincerely,

Richard Syed-Hessel Senior Engineer.

Paul Bellotti

Director of Communities and Environment





